VIS - VISUAL MEDIA

Also see GRC (Graphic Communications) courses that are part of the Graphic Arts and Media Technology/Graphic Communications degrees and certificates.

VIS 120 - Introduction to Animation　　　　**Units: 3**

An introduction to the history of animation and the production of animated work through screening and readings, in tandem with the hands-on, practical application of several historical animation production processes.

Enrollment Requirements: Prerequisites: C- or better in GRC 100, or approval of instructor.

Term Offered: Spring

VIS 212 - Digital Editing　　　　**Units: 3**

Introductory principles of post-production including equipment, software, and fundamentals of editing concepts. This is an entry-level course designed to teach beginning skills in post-production.

Enrollment Requirements: GRC 182 or approval of instructor.

VIS 214 - Cinematography and Lighting　　　　**Units: 3**

Film analysis and short film building utilizing current industry photographic and cinematographic principles. Fundamental knowledge of camera and lighting techniques and equipment. Students will work extensively with lighting.

Enrollment Requirements: Prerequisite: VIS 212